



Bylaws of the COCHISE COUNTY POOL LEAGUE January 7, 2026

League Operator - Deena Hudson
President - Nick Hoffsmith
Vice President - Joseph Teske
Treasurer - Jerry (Seattle) Holaway
Secretary - Danielle Perry
IT Director - Levi Borland
Activities Director - Katy Berezny
*Activities Committee - Ashley Watkins, Leslie Conneway, Nancy Winter
Fargo Rate Director - Jay Treiber
*Fargo Rate Committee - Bill Filson, Nick Hoffsmith
Team Captains - One captain per team; assistant captain assigned if captain is absent.

The following rules will govern play in the Cochise County Pool League. Along with these rules, the Official BCA Rules of Cue Sports International will be used.

Stats such as Team Standings, Player Stats, Top Shot, Schedules, Player Histories, and much more are available at <https://cochisecountypoolleague.com> or <https://lms.fargorate.com/publicreport/alldivisions> (Enter our league #1891 to access quicker if using LMS).

Organizational Structure

The CCPL will be organized as having five (5) League Officers, a Governing Board, and BCA membership.

League Officers

The CCPL shall have five (5) Officers (Board of Directors): League Operator, President, Vice President, Secretary, and Treasurer. Roles and responsibilities include, but are not limited to the following:

League Operator

- a. Shall create, publish and maintain session schedules, match times and locations.
- b. Shall approve rescheduled matches when needed and enforce league policies regarding postponements.
- c. Shall verify match results weekly.
- d. Shall review all formal written league communication.
- e. Shall be the tie breaker on meeting votes.
- f. Shall certify weekly scores.
- g. Shall assist the treasurer with non-profit status/taxes.

President

- a. Shall preside at all meetings and be accountable for the administration of league business.
- b. Shall approve meeting agendas prior to their distribution.
- c. Shall determine when and where meetings should be held and announce through the league secretary.
- d. Shall have the right to convene "closed door" meetings when needed to protect individual privacy rights.
- e. Shall interpret and enforce league rules consistently and fairly.
- f. Shall provide rulings on fouls and sportsmanship issues, once thoroughly investigated and discussed with the board of directors.

Vice President

- a. Shall perform all duties of the President when the President is absent or unable to perform those duties.
- b. Shall make sure each host location has reliable equipment.
- c. Shall coordinate with participating venues (bars, pool halls) to ensure table availability.
- d. Shall act as point of contact for team captains and players with questions or conflicts.
- e. Shall address complaints and submit to board members for resolution.
- f. Shall lead tournaments and assist the Activity Director with coordination of tournament details as needed.

Secretary

- a. Shall maintain team registration, league roster changes, and new player sign-ups.
- b. Shall keep the records of CCPL meetings and upload them to the CCPL website, or send them to the IT Director to perform the task.
- c. Shall formulate a bulk email list of league team captains and key players.
- d. Shall deliver announcements, updates, and reminders on the website, Facebook, email, text, or other form of communication to team captains and players.
- e. Shall process and keep a tally of nominations for new board members or other committees, when required.
- f. Shall assist the Treasurer with league funds management, as needed.

Treasurer

- a. Shall collect and safeguard all incoming funds.
- b. Shall keep financial records for any incoming/outgoing monies.
- c. Shall maintain league bank account and monthly reconciliation.
- d. Shall receive entries and process (e.g., receipts).
- e. Shall handle prize fund distribution at end of session.
- f. Shall collect and process BCA sanction fees, CCPL fees, weekly player fees.
- g. Shall provide an annual financial report.
- h. Shall assist with secretarial duties when needed or in the absence of the secretary.

Non-Board Positions

IT Director

- a. Shall maintain the league website and keep active.
- b. Shall oversee the technical operations, maintenance, and strategic development of the pool league's website and related digital systems.

- c. Shall ensure player data privacy, making certain the site remains secure, reliable, up-to-date, and fully functional to support league operations, scheduling, score reporting, new and existing member communication, and public information.
- d. Shall manage password policies and account recovery procedures and perform regular security audits of the platform.
- e. Shall train and provide technical support to new and existing board members of how to use the admin level communication tools, league management systems, reporting systems, etc.
- f. Shall provide support for players experiencing technical issues with the site and mobile app. Examples include login issues, app installation problems.
- g. Shall archive session data (rollover archiving) and set up new ones.
- h. Shall recommend technology improvements to the board and provide budget input for tech-related expenses.

Activities Director

- a. Shall assist the VP with league tournaments by ensuring flyers are made, advertising on CCPL website and Facebook page, emailing players, etc.
- b. Shall decorate venues for special events.
- c. Shall plan end-of-session banquets, award ceremonies, or prize distributions.
- d. Shall recruit and manage volunteers when needed.
- e. Shall collect raffle items and sell 50/50 raffle tickets at events.
- f. Shall make arrangements to set up tables and clean up after events, when needed.

Fargo Rate Director

- a. Shall assist the Secretary with new player sign-ups.
- b. Shall assist League Operator with maintaining accurate player records, skill levels/handicaps.
- c. Shall recruit and manage volunteers to rate new players.
- d. Shall organize and track new player Fargo ratings.
- e. Shall provide Fargo rate details for new players to League Operator.

Team Captain

- a. Shall communicate schedules; make sure everyone knows match times, table assignments, and any league announcements.
- b. Shall set the weekly lineup and decide player order strategically, while following BCA format rules.
- c. Shall ensure sportsmanship, monitor team behavior, and resolve conflicts before they escalate.
- d. Shall arrive early to handle paperwork, fees, and table setup on match night.
- e. Shall verify handicaps/ratings as required by the league management software (e.g., LMS or FargoRate).
- f. Shall submit the lineup to the opposing captain if required.
- g. Shall oversee scorekeeping and verify scores with the opposing captain, before submitting on BCAPL app.
- h. Shall manage disputes, and if there's a rule disagreement, captains consult each other **before** a shot is taken.
- i. Shall ensure players follow BCA rules and educate players when needed.
- j. Shall collect and submit weekly fees.
- k. Shall communicate league updates to the team (tournament dates, reschedules, payouts, playoffs, etc.).
- l. Shall report player changes, substitutes, eligibility, or other issues to the league operator.

1. CCPL Officer Nominations

Nominations for CCPL Officer positions will be made by league players each calendar year or after the final session ends. All nominations can be made by any player of the CCPL, provided that such nominees understand the responsibilities of that office and have agreed to serve if elected.

2. CCPL Officer Elections

Election to the CCPL Officer positions shall be by majority vote of members. The method of voting will be determined by the Governing Board, e.g, electronic, paper, email, members present and in good standing (individuals who are current on fees and not subject to disciplinary action or removal from CCPL).

The new Governing Board shall evaluate the current committees and make changes if needed. Officers will perform their duties as outlined in the CCPL Bylaws.

3. Governing Board

The Governing Board is responsible for all affairs of the CCPL and will determine what issues/actions require Governing Board vote or General Member vote.

The Governing Board will meet at least quarterly or as designated by the Governing Board.

The Governing Board shall set the dates of these meetings and may call additional special meetings when required.

Notification shall be accomplished via emails or text message whenever possible. If CCPL has a website, that notification may also be posted there and/or on social media.

4. Governing Board Vacancies

Vacancies in the CCPL Officer positions during the year shall be filled by a majority vote of the Governing Board for the balance of the vacant term.

5. Governing Board Terms

Terms of all CCPL Officers will be two (2) years, beginning immediately after the general election. Even years President and Secretary. Odd years League Operator, Vice President, and Treasurer. There are no term limits. Current Officers may be re-elected multiple times, based on the majority vote of the CCPL members.

6. Sanctioning Fees & Membership Lookup

All players' annual sanction fees must be paid by the roster deadline or before the league session begins. Failure to do so will result in a match forfeit for any team with unsanctioned players. Players may check their membership status and membership ID number by going to www.playcspool.com on the "Membership Lookup" page.

Eligibility for BCAPL National Championships in Las Vegas, NV

Players who have played a minimum of eight (8) full regularly scheduled BCAPL league matches in the same division during a single sanctioned session and are deemed an active player by the League Operator, are eligible to play in the BCAPL National Championships.

7. Sponsor Fee

Each team sponsor will pay a fee of \$15.00 per team, due before the first match is played. Sponsor fees are used to partially offset the cost of trophies/plaques and the end of season party.

8. Weekly Team Fees

The team captain, or designated player, is responsible for the entire team's fees each week, regardless of absent players. **Failure of a team to make payment (cash, Zelle, or other electronic form), within 3 days (by Friday at 7pm) will result in a team penalty of 50 points.** If payment has not been made by the following week (league night), the team cannot play and forfeits all games. Habitual tardiness in the payment of weekly player fees will lead to the suspension of that team's membership in the league and forfeiture of that team's right to any team or individual awards, prizes, prize money, or right to participate in the league playoffs or city tournament.

9. Prize Fund Distribution

All funds minus league sanction fees will be distributed 100% via Zelle or cash prior to the end of session party.

10. Tables and Equipment Used

Tables and pool balls used should be in "playable" condition. If deemed "unplayable" by the League Operator, the match may be moved to another venue.

11. Magic Rack

Any team wishing to use a Magic Rack may do so. If a team uses a Magic Rack, they must offer its use to the opposing team as well.

12. Number of Tables Match is Played On

Matches will be played on 2 tables unless otherwise specified by the League Operator.

13. Setting Team Lineups

The visiting team captain will set the lineup on the score sheet first, and then give it to the home team captain to do the same.

14. Starting Rating (New Players)

All "new" players (players without an established rating from a prior session) will be rated by a CCPL Board Member or other designated CCPL player before the session begins (date TBD for each session). Once a rating is established for a new player, it can be obtained through the Fargo Rate app. The league management software will then calculate the next week's rating based on "Points scored divided by games played" from their first week of play.

15. Team Roster Limit

The maximum number of players on a roster is 8.

16. Proof of Identity

All players must be able to provide proof of their identity prior to the start of a match.

17. Scoring

Scores will be entered in the BCAPL app by one or both (optimal) teams. App should be 'refreshed' before the match begins to ensure accuracy of handicap. Each team captain or representative is responsible to verify scoring, before submitting on the app.

18. Subs

Each team is responsible to find their own subs. Any Fargo rated player can sub for any team, i.e., someone is visiting from out of town. However, each new sub must be BCA sanctioned and provide a sanction fee of \$20 before they begin play. Note if they have already paid a sanction fee to another league for the current year, the player must provide verifiable details of payment (name and location of league and when it was paid); it will be forwarded to CSI, who collects league sanction fees. Subs who are designated to play for a particular team, may not sub for another team.

Shooting Fee: Will be paid by the player of the team, subject to team discretion.

Table Money: Will be paid by the sub, subject to team discretion.

19. Starting Time of Match

The starting time of the first match will be 7:00 PM. If all ten players are present and can start play before 7pm, they may do so, but teams may not pre-arrange to start any earlier than 7pm. In addition, if both teams agree, they have the option of starting at 7:15pm. If a late player arrives **before their name is called** in the first match, (e.g., player is the 5th player), they may play round one. If the player arrives before their name is called in the second match, they may play their second match (already forfeited first match). The same rule applies to the following rounds, up to and including Round 5. **Teams may not rearrange the order of players after league play has begun, in order to accommodate a tardy player.**

20. Time Limits to Report to the Table

Each team will have two (2) minutes to have their player report to the table for their game. Even though there is a "late" policy in place, we encourage team captains to work with each other whenever possible. Remember, this is a pool league where the idea is to have good clean competition AND TO HAVE FUN!!!

21. Breaking

Breaking will be determined by the score sheet unless otherwise specified by the League Operator.

22. Bye Weeks

If there is an "Even" schedule (where all teams have the exact same number of "Bye" weeks) then the League Operator could simply leave the "Bye" week score sheets blank, and it will have the same effect on every team at the end of the year.

23. Rescheduling Matches

If both team captains agree to reschedule a match, it must also be approved by the League Operator and location owner and played as soon as reasonably possible. Regular rules apply to turning in team weekly fees; players pay the night of play and payment must be sent by Friday at 7pm.

24. Hardship Rule

If for any reason a team cannot play a scheduled match (for example, due to insufficient number of players, or emergencies), the team captain may invoke a hardship condition and notify the opposing team captain no later than 12pm on the day the match is scheduled to be played. In addition, the team captain cancelling the match must notify one of the League Officers (President, Vice President, or Treasure/Secretary). Noncompliance will result in a forfeiture of the match. To reschedule the match the cancelling Team Captain must coordinate with the opposing Team Captain to reschedule the match. The following requirements must be met when re-scheduling: (1) The rescheduling action must be completed no later than 12pm the following week of the cancelled match. (2) The new match date must be within 3 weeks of the cancelled date.

25. Drop Out Teams

Teams that drop out during the course of a session can create problems within the league. It can have an uneven or unfair effect on the division standings and reduce the prize money for the other teams.

All players on a team that drops out of the league will forfeit all singles and team prize money won in that session. And permanent players cannot switch to a different team during the session; only under extenuating circumstances can a player move to another team at the discretion of the board members by majority vote.

The League Operator will try to find a "replacement" team to fill the vacant spot, but if that is not possible the League Operator will try to find the most equitable and fair way to adjust the league's team and/or singles standings. This may include averaging points by a team for the session and applying that number of points to a forfeited match, or a similar method of points averaging.

26. Suspending Teams from League Play

Any team that forfeits two consecutive weeks or any three weeks in a league session will be automatically suspended from all further league competition. All sanction monies, fees / dues and prize money shall be forfeited.

27. Unsportsmanlike Conduct

The guidelines for unsportsmanlike conduct are outlined in the Official Rules of the BCA Pool League on pages 38-39 and pages 100-101. This includes but is not limited to actions that are embarrassing, disruptive, or detrimental to other players, spectators, event officials, or the sport in general.

28. Penalties for Unsportsmanlike Conduct

Unsportsmanlike conduct is treated as an **immediate foul** in national CSI/BCA events and can escalate

to stronger penalties depending on the severity. The standard foul is the player **loses their turn** and the opponent gets **ball in hand** anywhere on the table. A foul may be imposed only if **both** team captains agree to the penalty. Examples include:

- **Abusive language or intimidation**
- **Deliberately distracting an opponent**
- **Purposely moving or touching balls when not shooting**
- **Slamming equipment, breaking cues in anger**
- **Unsanctioned coaching during a game**
- **Arguing with opposing player/team captain/refusing to follow directions**

Stronger penalties will be determined by the League board members by majority vote. These penalties may range from a warning to suspension / expulsion from the league, disqualification from a tournament or playoff, and forfeiture of prize money won during the regular or post session. Any player, who has been suspended from the league, may not return to play without taking a vote; subject to discretion by board members and team captains affected by suspension.

29. Slow Play

We encourage people to have fun, play at a reasonable pace, and enjoy league pool. However, there may be a rare occasion when the Team Captain will have to rule on slow play. Either player or both players may be put on a 45 second clock at the team captain's discretion.

During a player's inning, the shot clock starts when the previous shot ends and runs for 45 seconds or until cue tip to cue ball contact begins the next shot. If a player has ball in hand, the shot clock starts when the player has possession of the cue ball and any spotting of balls or racking is finished. The shot clock begins when all balls come to rest.

The shot clock does not apply to the first shot after the break in any game. A reasonable time period would be 60-80 seconds, depending on level of player skills.

30. Sandbagging Policies

This league will not tolerate "sandbagging" (playing at a skill level below a player's true ability in order to manipulate and gain an unfair advantage) of any kind. The League Operator reserves the right to manually adjust any player's rating at any time if sandbagging is suspected. If the League Operator chooses, they may use a panel or committee to review player ratings or make necessary rating changes. A player may be warned by the League Operator if they are suspected of sandbagging, and repeated offenses may result in suspension or expulsion from the league.

31. Right of Appeal

Any player or team will have the right to appeal a call they believe was incorrect, such as: a foul call, a rules interpretation error, a dispute about scorekeeping or innings, a judgment call that conflicts with written rules. If a disagreement cannot be resolved immediately, a player can request a higher-level review. A formal post-match protest must be submitted within 48 hours of match to the league operator or assignee, or a committee of neutral league members, if such a committee has been formed. The League may form and govern an appeals committee made up of league players, team captains, and/or division representatives. If a committee member is on the roster of a team filing an appeal, this committee member will not be allowed to vote or sit in on the proceedings.

32. Coaching

Coaching is permitted in Cochise County Pool League but not in national BCA tournaments or championships. The same 45 second rule for "slow play" (bylaw #32) also applies to coaching. Each player may receive one coaching time out per game. Outside coaching is not allowed by anyone else (bystanders) watching league play. In addition, only the player can touch the table and balls during play. Coaches, or non-playing persons, may not touch the table or balls while coaching or observing. If it is decided there is a foul, then the opponent is given "ball-in-hand". **Slow motion video is recommended and permissible to confirm a 'good' hit.**

33. Player Courtesy/Etiquette

Be courteous with your opponent and be aware of other matches in progress when you are playing. Treat and respect others the way you would want to be treated. Remember, we are people first, players second.

- Talking loudly is very distracting, especially when a player is down on a shot.
- Don't walk around and stand directly in a player's eyeline or behind them during a shot. It is acceptable to be situated in the line of the shot if you are already positioned there and remain still.
- Maintain a courteous distance away from the table, i.e., not hovering over the pocket.